

Gift Exchange Rules Card

Print one, read it out once before the first turn, and leave it on the table. Tick the variations you are using so nobody relitigates them mid-game.

White Elephant / Yankee Swap / Dirty Santa

- ☐ Everyone brings one wrapped gift within the budget of \$_____ and puts it in the pile. Nobody says which is theirs.
- ☐ Draw numbers (or use the turn-order generator). Number 1 opens any gift from the pile and shows it to the room.
- ☐ Each following player either opens a new gift from the pile OR steals an opened gift from someone else.
- ☐ If your gift is stolen, you immediately take a turn: open a new one or steal a different one.
- ☐ A gift can be stolen at most _____ times (usual: 3). After that it is frozen with whoever holds it.
- ☐ No immediate steal-backs: you cannot take back the gift that was just taken from you. ☐ using ☐ not using
- ☐ Final swap: after the last gift is opened, player 1 may steal any unfrozen gift. ☐ using ☐ not using
- ☐ Gag gifts: ☐ allowed ☐ not allowed. Regifting: ☐ allowed ☐ not allowed.

Secret Santa

- ☐ Everyone draws one name. Do not tell anyone whose name you drew, before or after.
- ☐ Budget per gift: \$_____. Spend close to it; well under reads as cheap, well over makes others feel bad.
- ☐ Gifts are exchanged on _____ at _____.
- ☐ Gifts are labelled with the recipient only. The giver is revealed: ☐ never ☐ after all gifts are opened.
- ☐ If you cannot make it, get your gift to the organizer before the date.

Questions the organizer decides before anyone asks

What happens if someone drops out? (Re-draw, or the organizer buys a second gift.)

Are gift cards allowed? (Usually yes for Secret Santa, no for White Elephant, where they are stolen every time.)

Can couples draw each other? (Set exclusions in the draw tool if not.)

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